

UNITY 3D INTERMEDIATE LEVEL COURSE



(20 hours) One to One

real animation works (Ltd)
Turn your Imagination Into reality

Chester House
Unit 2.11-Kennington Park
Business Centre
1-3 Brixton Road, SW9 6DE
info@realanimationworks.com
0208 698 3587, 0207 720 2581 , 0797 032 5184



Traning provided by
certified professionals

Introduction to Unity

- ☒ Introduction to gaming and game development process
- ☒ Unity Basics
- ☒ Interface
- ☒ Inspector
- ☒ Project and Hierarchy

Starting making a game

- ☒ Working With Projects
- ☒ Creating Projects
- ☒ Importing Geometry
- ☒ Importing models from 3ds max and Maya
- ☒ Importing Textures
- ☒ Using terrain generator to make terrain
- ☒ Creating basic primitives in unity

Materials

- ☒ Working with materials 1
- ☒ Working with materials 2 (Advance)
- ☒ Finishing materials on all objects

Lighting

- ☒ Creating lights
- ☒ Adjusting Lights
- ☒ Creating Sunlight

Animation

- ☒ Animating objects
- ☒ Animating lights
- ☒ Adjusting Animations

Audio

- ☒ Adding Sound
- ☒ Interacting sound
- ☒ Modifying sound

Programming Tools

- ☒ JavaScript
- ☒ Editor for JavaScript
- ☒ Variables and functions
- ☒ Simple programming
- ☒ Advance Java

Testing

- ☒ Test the game
- ☒ Fixing bugs
- ☒ Changes in games

Building the game

- ☒ Game authoring Settings
- ☒ Building game for windows and Other Platforms
- ☒ Playing the game and debugging techniques

