

SKETCHUP BASIC TO ADVANCE LEVEL COURSE (INCLUDING ADVANCE RENDERING)



(16 hours) One to One

real animation works (Ltd)
Turn your Imagination Into reality

Chester House
Unit 2.11-Kennington Park
Business Centre
1-3 Brixton Road, SW9 6DE
info@realanimationworks.com
0208 698 3587, 0207 720 2581, 0797 032 5184



Training provided by
certified professionals

Installation and versions

1. Comparisons of Sketchup and other 3D applications

Drawing in Sketchup

1. Line tool
2. Using line as 3d object
3. Rectangle and Circles
4. Polygon
5. Push and pull
6. Offset tool
7. Follow me
8. Text and 3d text
9. Edges and smooth modifier
10. Sections and guides

1. Interface basics
2. Workflow
3. Walking around
4. Creating Camera views
5. Shading faces and edges
6. Shadow and fog
7. Selecting and moving objects
8. Scaling and rotating
9. Manipulating faces and edges
10. 10 Advance selections

Organizing Scenes

1. Grouping
2. Exploding group
3. Hiding and Unhiding
4. Layers
5. Outlines

Texturing

1. Applying materials
2. Editing materials
3. Creating materials

Rendering

1. Applying styles
2. Creating styles
3. Animation

3D Warehouse

1. importing Object and Exporting Objects

Layout

1. Layout drawings with scale and Printing

Rendering

Podium or Vray (Level Advance)

Final Project.

